## SUNSCAPE ESTATES RV PARK COOP

# Emergency Response Committee (ERC) Charter

#### Background:

The Emergency Response Committee was established to provide emergency assistance to Sunscape residents until professional personnel arrive. This group consists of lay-people, willing to provide aid within the scope of their training and capabilities. All members must be CPR/AED certified (or be trained within a given season). While not required, many members also have First Aid training. This committee is one of Sunscape's Standing Committees.

### **Description**

The ERC is composed of members performing in a lay capacity, with a chairman elected by the committee and approved by the Sunscape Board of Directors (BOD). Monthly reports are given to the BOD by the chairman or designate. The chairman also oversees the supplies on the medical cart with restocking as needed, conducts monthly meetings, schedules necessary training, and ensures that individual member pagers are in working order.

The chairman functions as a department head. The Chair, and/or Vice Chair or a designate will attend and represent the Emergency Response Committee at the Management Team meetings and participate in the proceedings.

It is recognized that if a voting member of this committee be elected to the BOD, this elevation to the higher level of authority and responsibility, which includes planning and attention to Park business affairs and an increased level of energy and time commitment, necessitates the resignation of the voting member from this committee.

#### Mission

The objective of the Emergency Response Committee is to provide supportive assistance to the Park's residents until professional personnel arrive. Any medical treatment provided shall be that needed to save life and/or render necessary first aid, and is therefore covered by applicable Good Samaritan Act(s) or Laws.

Approved by Board Date: March 14, 2017 Signed on behalf of the Board of Directors

Signed by Jean Aili 03-11-2014 Resigned by Vern Beckstead 03-14-2017